



International Conference on Emerging Infectious Diseases (ICEID) 2004: Call For Abstracts

The 4th bi-annual International Conference on Emerging Infectious Diseases will be held on February 29-March 3, 2004 at the Atlanta Marriott Marquis in Atlanta, Georgia.

This conference will include panel sessions with invited speakers, oral presentations and poster sessions on the most current issues dealing with emerging infectious diseases. DoD-GEIS collaborators, as well as all DoD investigators are encouraged to submit abstracts.



The deadline for submission is November 14, 2003. The ICEID website <http://www.cdc.gov/iceid/index.htm> has information pertaining to abstract submission, travel, and registration information. A preliminary schedule is also available for viewing. The ICEID is the leading international emerging infectious diseases conference and is expected to exceed the attendance limit of 2500. To guarantee a spot in this conference, early registration is recommended.

DoD Public Health Laboratory Services Newsletter Archives Now Available Online

A link is now available on the Homepage to the archives of past issues of the Directory of DoD Public Health Laboratory Services Newsletters. Each newsletter contains a tutorial on how to use different features of the Directory. Just go to the Homepage and click on the **Archived Newsletters** link located in the top left hand corner. The archives are also available on the DoD-GEIS Website at <http://www.geis.ha.osd.mil/>.



Questions and Comments Section Added

A new section has been added to the Directory that will allow registered users to ask questions or make suggestions directly through the Directory. This will allow instant communication between the registrant and the Directory staff to better serve you. Questions and comments are completely

confidential. Find this link at the top right corner of the menu bar.

* When editing/adding information on the Directory, please note that it may take up to 24 hours for the record to be updated to the search engine.